Forensic Carving of Network Packets and Associated Data Structures

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Outline

- Overview
- 2 Background
- Methodology
- Results
- Conclusions





Networks and Forensics

Forensic Value of Network Information:

- Devices are (invariably) connected to network(s)
- Users, applications, and operating systems interconnect (both explicitly and in the background)
- Network activity is invaluable forensic information:
 - Commonly visited web sites
 - Network attachment point(s)
 - File transfer
 - etc.





Networks and Forensics

Our Approach:

- Not looking at network traffic on the wire
- Not looking at logs (IDS/Firewall/Anomaly detector, etc)
- Instead a storage-centric view

Post-facto residual network data

Are <u>low-level binary</u> network data structures persisted to non-volatile storage?





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Post-facto residual network data

Are <u>low-level binary</u> network data structures persisted to non-volatile storage?





Network Carving

In this work, we ask:

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e.g.:

```
struct ip {
 u int ip v:4.
                                  /* version */
         ip hl:4;
                                  /* header length */
 u char ip tos;
                                  /* type of service */
 u short ip len;
                                  /* total length */
 u short ip id;
                                  /* identification */
 u short ip off;
                                  /* fragment offset field */
 u char ip ttl;
                                  /* time to live */
 u_char ip_p;
                                  /* protocol */
 u short ip sum;
                                  /* checksum */
                                /* source and dest address */
 struct in addr ip src.ip dst;
```



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 u short ip len;
                                  /* total length */
 u short ip id;
                                            Surprisingly, yes!
 u short ip off;
 u char ip ttl;
 u_char ip_p;
                                    protocol */
                                  /* checksum */
 u short ip sum;
 struct in addr ip src.ip dst;
                                /* source and dest address */
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Prior Work

Network Carving Prior Work:

- Network data in ASCII form, e.g. web cache, cookies, etc.
- Fully-qualified Domain Names, e.g. www.cnn.com
- E-Mail Domain Names, e.g. rob@nps.edu
- "Dotted Quads," e.g. 157.166.224.26

Volatility [Walters]

- Volatility memory analysis framework "connscan2" closest in spirit to our effort
- Carves memory dumps and intact Windows hibernation files for Windows TCP connection structures





NPS Research

Our Contributions

- Using ground-truth corpus, develop methodology for carving binary network data:
 - Windows _TCPT_OBJECT
 - IP Packets
 - Ethernet Frames
 - Socket Structures
- Opportunistic hibernation decompression, including fragments
- Filtering and Validation techniques
- Working implementation in the bulk_extractor (http://afflib.org/) tool
- Evaluation on ground-truth and large (1800 drive) corpus





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Ground Truth

Ground-Truth Corpus:

- In order to find binary network carving structure signatures, we carefully create a ground-truth corpus
- Experimented with: Windows, OSX, Linux
- Wipe drive with DBAN to ensure no residual data
- From a virgin OS install, we establish several HTTP and SCP connections to known destination IPs
- Image the host's disk after each connection





Finding Signatures

Finding Signatures:

- A binary IPv4 address is simply an unsigned 32-bit integer
- To find network addresses, we find discriminatory surrounding context
- Determine if there exist common predecessor/successor patterns surrounding instances of the known IP





Finding Signatures

- Tempting to use intuitive heuristics:
 - "a four byte IP address is preceded by a variable fragment field and a protocol field equal to six."
- But heuristics brittle, difficult to define, and inaccurate

Instead:

- Search for IP address
- Collect (within 20 Bytes offset) preceding and surrounding N-grams
- Where a "gram" is simply a byte





IPv4 2-Gram Analysis

Predecessor Freq		Successor Freq	
Count	2-gram	Count	2-gram
434	0x4000	428	0x0016
421	0x0800	426	0x0447
368	0xF202	412	0x0A79
368	0x4006	374	0xAC14
368	0x4508	374	0x694A
368	0x0017	41	0x0000
66	0x4500	12	0x2000





IPv4 2-Gram Analysis

Predecessor Freq		Successor Freq		
Count	2-gram	Count	2-gram	
434	0x4000	Deco	ding:	
421	0x0800	· • (0x4000: IF	P Flags=Don't Fragment
368	0xF202	 To our surprise, discovered Ether frame data! 0x0800: Ethernet "type"=IP 		rise, discovered Ethernet
368	0x4006			
368	0x4508			
368	0x0017			thernet type =11
66	0x4500			
			• • •	





IPv4 2-Gram Analysis

Predecessor Freq		
Count	2-gram	С
434	0x4000	4
421	0x0800	4
368	0xF202	4
368	0x4006	,
368	0x4508	,
368	0x0017	
66	0x4500	

Decoding:

- Manual inspection on N-Gram frequency leads to robust signatures
- 0x4508/0x4500: IPv4, w/ & w/o ToS
- 0x4006: IP TTL=64, Proto=TCP
- While TTL=64 is common here, doesn't generalize
- ...

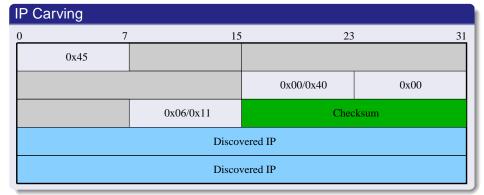




Carving Signatures

Signatures: Manual Inspection + *N*-Gram Analysis





Carving Signatures





Ethernet Carving



 Note: False positives possible, particularly with long strings of zeros; see paper for theoretical false positive analysis



Hibernation Decompression

Why Focus on Hibernation

- Network data structures in system memory
- Persist to hibernation
- Windows overwrites beginning of hibernation files when resuming
- Prevents existing systems from analyzing hibernation
- We find an 8-byte XPress compression signature within compressed memory page header





Hibernation Decompression

Opportunistically decompress XPress pages

Address	Count	Decompressed Count
172.20.105.74	25	600
172.20.104.199	41	434
18.26.0.230	43	162
172.20.20.11	0	4

• Improves recall by an order of magnitude on our test image!





Validation

To Mitigate False Positives:

- Checksum: Self-validate using IP checksum. Not always feasible due to checksum offloading. 82% of IPs in ground-truth have valid checksums.
- Filtering: Eliminate bogus IP addresses not appearing in the BGP routing table, e.g. 127.0.0.0/8 and 240.0.0.0/4.
- Frequency: Compute histograms of discovered IPs to determine most likely addresses.
- Correlation: We examine if discovered binary IPs correspond to e.g. ASCII addresses





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Comparisons to State-of-the-Art

Given our carving signatures and methodology:

- Compare to Volatility
- Analyze ~ 1,800 images in Real Data Corpus





Comparisons to State-of-the-Art

Comparison to Volatility

- Fresh Windows XP install
- Large transfer, then hibernation
- We find the true source and destination IPs with high confidence as most frequent
- Volatility connscan2 finds nothing
- NIST CFReDS memory images, labeled with ground-truth
- We discover IP of connection to w3.org
- Volatility connscan2 finds nothing





Against Real Data Corpus

Real Data Corpus

- RDC: 1,817 images (including cameras, computers, mp3 players, etc)
- Discover IP addresses on 40% of images
- Note, binary carving permits checksum validation == high-confidence IPs!

How many addresses are "real?"

- We don't have ground-truth
- Perform ASCII-based IP carving, correlate
- \bullet Good correlation between carving modalities for \sim 20% of the images
- On 66 drives, we find validated IPs not found in ASCII form
- See paper for full analysis

RDC IP addresses

In RDC, where are IP addresses found?

- 10% in hiberfil.sys
- 2% in WIN386.SWP
- 58% in unallocated regions of disk!
- Suggests that valuable information in ephemeral stores needs to be carved by examining physical disk

Geolocation

- Lots of private (RFC1918) addresses
- Limited success; see paper

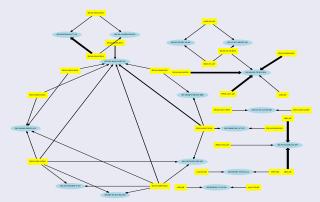




Cross-Drive MAC Analysis

Cross-Drive MAC Analysis

- Many RDC images bought in batches
- We find 16 <u>Ethernet</u> common between images!
- Graph shows 8 distinct clusters:



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Future Work

Future Work:

- Examine other network structs: IPv6, 802.11, 802.15, 802.16, etc.
- Examine available application layer information
- Currently applying techniques to mobile smartphone images





Summary

- Demonstrated forensic value of binary network structures via controlled and real-world experiments
- Demonstrated importance of physical device scanning, including opportunistic hibernation decompression

Thanks!

Questions?



